

Drop Assessment – Scooper/Helicopter

A: Contact Information			
¹ Name:	Erik Apland	⁴ Mailing Address:	
² Email:		⁵ City, State, Zip:	
³ Telephone:		⁶ Role:	<input type="checkbox"/> Pilot <input type="checkbox"/> Copilot <input type="checkbox"/> ASM <input type="checkbox"/> ATGS <input type="checkbox"/> Lead <input type="checkbox"/> Obs. <input checked="" type="checkbox"/> Grd.
B: Incident Information			
⁷ Incident Name:	Happy Camp Complex	⁸ Incident #:	CA-KNF-005956
⁹ Job Code:	P5JB1F (0505)	¹⁰ Type:	<input type="checkbox"/> Initial Attack <input type="checkbox"/> Extended Attack <input checked="" type="checkbox"/> Large Fire
¹¹ Observation Date:	9/4/14 – 9/5/14 (UTC)		
C: Suppressant Delivery Aircraft Information			
¹² Model:	<input type="checkbox"/> CL-215 <input type="checkbox"/> CL-415 <input checked="" type="checkbox"/> T1 Heli <input type="checkbox"/> T2 Heli <input type="checkbox"/> T3 Heli		
¹³ Registration #:		¹⁴ Call Sign:	HT746
D: Suppressant Assessment			
¹⁵ Drop Location:	Div R	¹⁶ Location on Fire:	<input type="checkbox"/> Head <input checked="" type="checkbox"/> Flank <input type="checkbox"/> Heal
¹⁷ Time of 1 st Drop:	1817 UTC	¹⁸ Distance to fill site (nm):	
¹⁹ Lead Plane Used:	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No	²⁰ Drop Plan:	<input type="checkbox"/> Single Drops <input checked="" type="checkbox"/> Linked Drops
²¹ Drop Tactic:	<input checked="" type="checkbox"/> Direct <input type="checkbox"/> Indirect <input type="checkbox"/> Contingency	²² Split Load:	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No
²³ Suppressant Delivered:	<input checked="" type="checkbox"/> Water <input type="checkbox"/> Retardant <input type="checkbox"/> Foam		
²⁴ Drop Objective:	<input type="checkbox"/> Delay-Environmental Change <input type="checkbox"/> Line- Unworkable Area <input type="checkbox"/> Point Protection <input type="checkbox"/> Delay – Resource Arrival <input type="checkbox"/> Line- Reinforce <input type="checkbox"/> Extinguish Active Fire <input checked="" type="checkbox"/> Delay – Fire Spread <input type="checkbox"/> Line- Reconstitute <input type="checkbox"/> Extinguish Spot Fire <input type="checkbox"/> Delay –Tactical/ Firing <input type="checkbox"/> Line - Construction <input type="checkbox"/> Reduce FLI		
²⁵ Drop Count: (Tally)	33	²⁶ Total Drops:	33
²⁷ Total Vol. (gal):		²⁸ Min Vol. (gal):	
²⁹ Max Vol. (gal):			
³⁰ Fuel type at Drop:	<input type="checkbox"/> Grass <input type="checkbox"/> Shrub <input type="checkbox"/> Timber litter <input type="checkbox"/> Slash	<input checked="" type="checkbox"/> Timber Understory <input type="checkbox"/> Non-burnable	
³¹ Objective Met:	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No- Spotted over <input type="checkbox"/> No- Outflanked	<input type="checkbox"/> No – Burned through <input type="checkbox"/> No- Tactical Change <input type="checkbox"/> Unknown- No fire interaction	<input type="checkbox"/> Unknown- No visual Confirmation
³² Time of last Drop:	0053 9/5/14 UTC		
³³ Notes:	The objective to slow the fire's spread was met, though not uniformly successfully with every drop.		